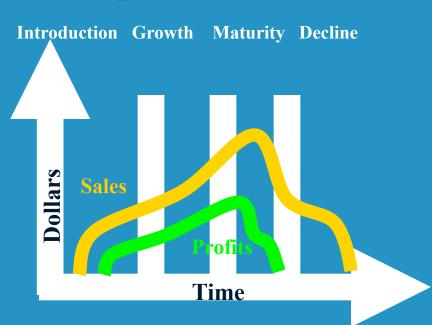
Sustaining Product Sales BMIT – Section 2

- What you'll Learn:
 - The product life cycle
 - The concept of product positioning
 - The purpose of category management

Product Life Cycle

- The product life cycle represents the stages a product goes through during its life
 - Four Stages
 - Introduction
 - Growth
 - Maturity
 - Decline



Introduction Stage

- Focus on promotion and production
- Major Goals:
 - Draw customers' attention
 - Product awareness
 - Build Sales
 - Special Promotions
- Stage is characterized by high costs and low profitability

Growth Stage

- Target market is aware and uses product
- Advertising focuses on customer satisfaction instead of features
- Competition is increasing
- To sustain growth, add or modify products to offer more than competition
- Stage is characterized by increasing sales and profits

Maturity Stage

- Stage is characterized by sales that are level or slowing
- Most of target market owns the product
- Great deal of competition
- Spend marketing dollars to fight off competition
- Decide whether product can be improved to gain additional `sales

Decline Stage

- Stage is characterized by falling sales and lower profits
- Decide whether to continue product
- Product strategies for this stage:
 - Sell or License product
 - Recommit to product line
 - Discount the product
 - Regionalize the product
 - Modernize or alter the product

Product Positioning

- Goal: Set product apart from competition
- Includes efforts to identify, place and sell products
- Positioning Strategies
 - Price and Quality (economy, mid-price & luxury)
 - Features and Benefits
 - Relation to Competition
 - Relation to other product lines

Category Management

- Category Manager vs Brand Manager
 - Category Mgr is responsible for only one category and has more interaction with sales force
 - Brand Mgr is responsible for entire brand and had little contact with sales force
- Planogram software to help manage a category by developing diagrams showing how and where products should be displayed

